

The Xylys Source

Rank 1

Welling Magic

Orderly Sphere	The Xylys Source
Rank: 1	Rng: 0
Cost: 2 SpP	AoE: Caster
CsD: 2	Dur: 5 Minutes / Lv
CsI: 1 Round	Res: None

The spell wells the local Ausa around the caster, increase the Ausa Power by 1, to a maximum of 5.

Tongue of the Orders

Orderly Sphere	The Xylys Source
Rank: 1	Rng: 0
Cost: 1 SpP	AoE: Caster
CsD: 2	Dur: 5 Minutes / Lv
CsI: 1 Minute	Res: None

Mind-Altering

A spell cast that allows anyone from any Order to be heard and understood the specific person they're talking to, no matter their native tongue. The spell is a one-way communication, and is effective against anyone affiliated with an Order, even NPCs. This can be two-way communication if the other have the spell cast as well, which allows all who have the spell to hear and understand what is said by another with the spell cast, even if not directed at them.

See Ausa

Orderly Sphere	The Xylys Source
Rank: 1	Rng: 0
Cost: 2 SpP	AoE: Caster
CsD: 2	Dur: 5 Minutes / Lv
CsI: 1 Minute	Res: None

The caster can see the flowing Ausa around them, the kind and where it seems to flow from.

Actions of the Orderly

Orderly Sphere	The Xylys Source
Rank: 1	Rng: 6 Yards
Cost: 1 SpP	AoE: 1 Target
CsD: 2	Dur: 2 Days / Lv
CsI: 1 Minute	Res: None

This bolsters the target when they are acting on the Raithagon (or any of the secondary effort) which is the same as the caster's (same Order). When carrying out such actions, they receive a +3 to any ResCheck, Skill Check, and damage. Their Hit Points are also increased by 4 per Ausa Power.

Rank 2

Focus

Orderly Sphere	The Xylys Source
Rank: 2	Rng: 0
Cost: 2 SpP	AoE: Caster
CsD: 3	Dur: 3 Minutes / Lv
CsI: 1 Round	Res: None

Allows a caster to reroll all 2s when rolling a Cast Spell Skill Check for Orderly Spells. At Ausa Power 3 or more, that can also reroll 3s.

Call to Action

Orderly Sphere	The Xylys Source
Rank: 2	Rng: 0
Cost: 2 SpP	AoE: Special
CsD: 3	Dur: Special
CsI: Special	Res: R. Mag 0 / Neg

Mind-Altering

The caster is gifted with the right words to speak to others within the Order (commoners) and work them into a fervor to take some action. Normally, this cannot be something overtly criminal or beyond what a commoner might do. The speech lasts about 10 minutes, and the effect builds to its maximum by the end of it.



Quest

Orderly Sphere - The Xyllys Source

Rank: 2	Rng: 10 Yards
Cost: 2 SpP	AoE: Special
CsD: 3	Dur: Special
CsI: 1 Hour	Res: R. Mag 0 / Neg

Allows the caster to quest people to a specific task, much in the same way Player Characters are quested to some end. 2 people per AUSA power can be quested at a time, and the caster can only have 2 quests issued at any one time. Those quested receive a small bonus as per the Storyteller's judgement. A caster cannot quest themselves or their allies. The caster can opt to end a Quest before the people return. The caster does not know the fate of those who have been quested. The spell is only ever ended by the caster, who must make their own judgement if the task was accomplished.

Binding Word

Orderly Sphere - The Xyllys Source

Rank: 2	Rng: Touch
Cost: 2 SpP	AoE: 1 Target
CsD: 3	Dur: Permanent
CsI: 1 Hour	Res: None

The caster takes a special wooden rod called a "Binding Word". The Caster and the recipient both hold the rod and speaks a promise. This is not prone to semantics and the Storyteller should be certain to cut through and understand exactly what the intent is for both parties. The length of the duration is dependent on the task/promise itself. A person can promise something for all their days if they wish. From then on, both are bound to their word. If one (or both) accomplishes their task/promise or fails, the other is released. If one breaks their promise, they immediately fall unconscious and lose ½ their maximum Hit Points, -3 Critical Threshold and are limited to Skill Rank 2, Master Style Rank 3 and -1 to all Attributes permanently, which is then given to the other when/if they accomplish their task or maintain their promise.

